

UERP BASED COMMUNICATION TO BALANCE ENERGY AND ROUTING OF PACKETS IN UNDERWATER SENSOR NETWORK

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Abstract: Underwater communication is a technique that is used to send and receive message under water, There have several ways to communicate, in underwater through hydrophones, communicators, but the hydrophones are only used for some distance to gather the messages from the underwater, in such a way the underwater communication has made some difficult propagation such as multi-path communication, it is varied from bandwidth allocation, signal interference, strong signal, long range communication etc. In Underwater communication there have only low data rate communication to the terrestrial communication, in such a way the electromagnetic waves plays a main role in under water communication through acoustic waves. Building of Low cost IoT based sensors are very easy to implement nowadays, in such a way Internet of Things technology plays a very important role to all devices related to computer, The process of underwater communication through one node to another node gives an more challenges such as high path loss, limited available bandwidth, limited battery capacity, high bit error rate etc. The problem given is that the underwater sensor need to balance the energy, limited battery capacity and high bit error rate to be reduce, by this BEAR (Balanced Energy Adaptive Routing) nodes to communicate directly, it increases number of packets dropped in nodes stay alive for the longer period for throughput, in such a way we need to less the rate of packets dropping and nodes to be stay alive for longer period. In our research, we have proposed Protocol named as UERP (Underwater Vector based Routing protocol, it plays as location based protocol, thus the protocol is designed to routing the packets in vector based movements, thus the here Packet Adaption algorithm plays a main role to forwarding policy method to save battery (energy) of devices.

Keywords: IoT, Energy Balancing, UERP, Underwater Sensor Network, BEAR.

INTRODUCTION

Wireless network refers to any type of computer network that is not connected by cables of any kind. It is a method by which homes, telecommunications networks and enterprise (business) installations avoid the costly process of introducing cables into a building, or as a connection between various equipment locations. Wireless telecommunications networks are generally implemented and administered using a transmission system called radio waves. This implementation takes place at the physical level (layer) of the OSI model network structure.

UNDERWATER SENSOR NETWORK:

The earth is a water planet. At present, there has been a developing enthusiasm for observing submerged mediums for logical investigation, business abuse, and assault assurance. A distributed underwater wireless sensor network (UWSN) is the perfect vehicle for this observing. A versatile UWSN is a decent answer for investigating the sea-going conditions. By conveying adaptable remote sensor arranges in 3-dimensional submerged space, each submerged sensor can screen and find ecological occasions. The watery frameworks are additionally unique and procedures occur inside the water mass as it scatters inside the earth. In a versatile submerged sensor organize, the sensor portability has two noteworthy advantages: Mobile sensors infused in the momentum in relative vast numbers can track changes in the water mass, in

this way give 4D (space and time) natural examining. Skimming sensors can frame dynamic checking scope and increment framework reusability. The self-arranging system of portable sensors creates better backings in detecting, observing, observation, booking, submerged control, and falling flat resilience. Portable UWSNs need to utilize acoustic correspondences, since radio does not function admirably in submerged situations. Because of the extraordinary elements of substantial idleness, low transfer speed, and high blunder rate, submerged acoustic channels convey much rebellion to the convention outline. Moreover, the best parts of submerged hubs are versatile because of water streams. This portability is another issue to consider in the framework plan.

An underwater sensor organize is a following stage forward as for existing little scale Underwater Acoustic Networks (UANs). UANs are relationship of hubs that gather information utilizing remote telemetry or accepting point-to-point correspondences. The diverse amongst UANs and submerged sensor systems are the accompanying: Scalability: A mobile underwater sensor organizes an adaptable sensor arrange, which depends on confined detecting and facilitated organizing among expansive quantities of sensors. Interestingly, a current submerged acoustic system is a little scale arrange depending on information gathering procedures like remote telemetry or accepting that correspondence is point-to-point. In remote telemetry, long-run flags remotely

gather information. In point-to-point correspondence, a multi-access procedure is a bit much. Self-association: Usually, in underwater acoustic systems hubs are settled, while a mobile underwater sensor arrange is a self-sorting out system. Submerged sensor hubs might be redistributed and moved by the fluid procedures of shift in weather conditions and scattering. Along these lines, sensors ought to naturally change their lightness, climbing and down in view of measured information thickness. Along these lines, sensors are versatile so as to track changes in the water mass as opposed to mention objective facts at a settled point. Restriction: In submerged acoustic systems sensors limitation is not fancied in light of the fact that hubs are generally settled in figure 1.

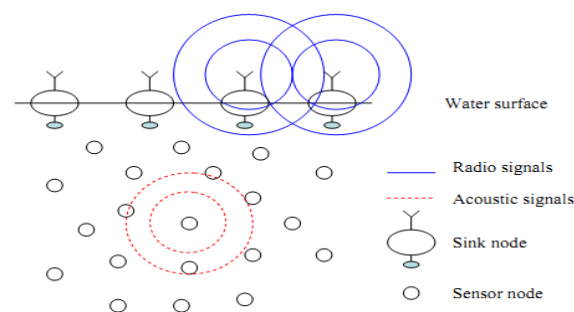


Figure1 :Underwater Acoustic Networks

In portable submerged sensor systems, confinement is required in light of the fact that most of the sensors are versatile with the current. Deciding the areas of mobile sensors in oceanic situations is exceptionally testing. We have to confront the restricted correspondence abilities of acoustic channels. In addition, we require enhancing the confinement precision. Underwater sensors arrange needs a greater number of assurances than cryptography because of the restricted vitality, calculation, and correspondence capacities of sensor hubs. A basic security point is to shield against refusal-of-benefit assault. This assaults could be through draining hub's on-gadget asset and disturbing system cooperation. What's more, because of the novel properties of submerged acoustic channels, these assaults can meddle or even incapacitate sensor systems autonomous of cryptographic securities. Specifically, wormhole assaults (in which an aggressor records a bundle at one area in the system, burrows the information to another area, and replays the parcel there) acquaint genuine risk with submerged acoustic correspondences. Numerous arrangements that have been proposed to stop wormhole assault in radio systems are inadequate in submerged sensors systems.

In this way, to ensure against wormhole assaults in submerged sensors systems, we require new methods. Another issue in submerged sensor systems is discontinuous dividing because of water turbulence, streams, and ships. There might be conditions where no associated way exists at any given time amongst source and goal. This intermittent circumstance might be found through directing and by movement perceptions. Another system demonstrates that arrangements with such interruptions were as of late grown, to be specific Disruption Tolerant Networking DTN. DTN incorporates the utilization of middle of the road store and forward intermediaries. In the event that the information sink

associates the nearness with such conditions, it would then be able to exploit a portion of the DTN strategies to achieve the information sources.

II.RELATED WORK

In the paper [16] " Routing Algorithms for Delay-Insensitive and Delay-Sensitive Applications in Underwater Sensor Networks," the authors D. Pompili, T. Melodia, and I.F. Akyildiz, expressed that Underwater sensor systems comprise of sensors and vehicles conveyed to perform community oriented checking assignments over a given district. Underwater sensor systems will discover applications in oceanographic information gathering, contamination checking, seaward investigation, calamity aversion, helped route, strategic observation, and mine surveillance. Underwater acoustic systems administration is the empowering innovation for these applications. In this paper, engineering for three-dimensional submerged sensor systems is considered, and a model portraying the acoustic channel usage effectiveness is presented, which permits researching some principal attributes of the underwater condition. Specifically, the model permits setting the ideal bundle measure for underwater interchanges given checked volume, thickness of the sensor system, and application necessities. Also, the issue of information gathering is explored at the system layer by considering the cross-layer co operations between the steering capacities and the attributes of the underwater acoustic channel. Two circulated steering calculations are presented for delay-unfeeling and delay sensitive applications.

The proposed arrangements enable every hub to choose its next host, with the target of limiting the energy utilization taking the changing state of the underwater channel and the diverse application necessities into account. The proposed steering arrangements are appeared to accomplish the execution focuses by methods for reproduction. Submerged sensor systems are imagined to empower applications for oceanographic information accumulation, sea examining, contamination and natural checking, seaward investigation, debacle counteractive action, helped route, disseminated strategic observation, and mine surveillance. Different Unmanned or Autonomous Underwater Vehicles (UUVs, AUVs), outfitted with underwater sensors, will likewise discover application in investigation of normal under sea assets and social affair of logical information in community oriented checking missions. To make these applications suitable, there is a need to empower effective correspondences among submerged gadgets. Remote underwater acoustic systems administration is the empowering innovation for these applications. Underwater Acoustic Sensor Networks (UWASNs) [16] comprise of sensors that are sent to perform community checking errands over a given volume of water. To accomplish this target, sensors must be composed in a self-sufficient system that self-designs as indicated by the shifting attributes of the sea condition. Acoustic correspondences are the run of the mill physical layer innovation in submerged systems. Truth be told, radio waves spread through conductive salty water just at additional low frequencies (30–300Hz), which require expansive reception apparatuses and high transmission control.

For instance, the Berkeley MICA2 Motes, the most prevalent trial stage in the sensor organizing group, have been accounted for to accomplish a transmission scope of 120 cm submerged at 433MHz by tests performed at the Robotic Embedded Systems Laboratory (RESL) at the University of Southern California. Optical waves don't experience the ill effects of such high lessening however are influenced by diffusing. Besides, transmission of optical signs requires high accuracy in pointing the thin laser bars. Along these lines, connects in submerged systems are normally in view of acoustic remote interchanges [17]. Numerous specialists are now occupied with creating organizing answers for wireless ad-hoc and sensor systems. Despite the fact that there exist many as of late created organize conventions for remote sensor arranges, the remarkable attributes of the underwater acoustic correspondence node, for example, constrained transfer speed limit and high spread postponements [18], require exceptionally proficient and dependable new information correspondence conventions. Significant difficulties in the plan of underwater acoustic systems are:

- Proliferation delay is five requests of size higher than in radio recurrence (RF) earthbound channels and variable;
- The underwater channel is extremely debilitated, particularly because of multipath and blurring issues;
- The accessible data transfer capacity is seriously constrained;
- High bit blunder rates and transitory misfortunes of availability (shadow zones) can be experienced;
- Underwater sensors are inclined to disappointments in view of fouling and erosion;
- Battery control is constrained and as a rule batteries can't be effortlessly revived, additionally on the grounds that sunlight based vitality can't be misused.

Most disabilities of the submerged acoustic channel are satisfactorily tended to at the physical layer, by outlining beneficiaries ready to manage high piece blunder rates, blurring, and the between image impedance (ISI) caused by multipath. On the other hand, attributes, for example, to a great degree long and variable proliferation delays are better tended to at higher layers. For instance, the postpone fluctuation in even acoustic connections is by and large bigger than in vertical connections due to multipath [14]. Truth be told, the nature of acoustic connections is profoundly capricious, since it for the most part relies upon blurring and multipath, which are not effortlessly displayed marvels. At last, as in earthly sensor systems, vitality protection is one of the real worries, since batteries can't be effectively energized or supplanted. In addition, the transfer speed of the submerged connections is extremely restricted. Consequently, steering conventions intended for submerged acoustic systems must be to a great degree data transfer capacity and vitality effective. Consequently, it present a model that permits examining some major attributes of the submerged condition.

All the more particularly, the model features the submerged acoustic channel usage productivity as an element of the separation between the comparing hubs and of the bundle measure, by depicting the exchange off between the channel effectiveness and the parcel mistake rate, both expanding with expanding packet estimate. The model likewise permits setting the ideal packet measure for underwater interchanges

when a specific Forward Error Correction (FEC) conspire is received, given the 3D volume of water that the application needs to screen, the thickness of the sensor arrange, and the application necessities. In light of the bits of knowledge gave by the model, we propose new topographical directing calculations for the 3D underwater condition, intended to distributively meet the prerequisites of delay insensitive and delay sensitive sensor organize applications, separately. The proposed dispersed directing arrangements are custom-made for the qualities of the underwater condition, e.g., our answers consider the high spread deferral, which may shift in level and vertical connections, the diverse segments of the transmission misfortune, the disability of the physical channel, the to a great degree constrained data transfer capacity, the high bit mistake rate, and the restricted battery vitality. Specifically, the directing arrangements permit accomplishing two evidently clashing goals, i.e., expanding the proficiency of the channel by transmitting a train of short packets consecutive; and constraining the packet blunder rate by keeping the transmitted packets short.

The packet prepare idea is misused in the steering calculations proposed in this paper. The calculations are conveyed answers for delay-heartless and delay-sensitive applications, separately, and enable every hub to mutually choose its best next jump, the transmitted power, and the forward error correction (FEC) rate for every packet, with the goal of limiting the energy utilization, taking the state of the underwater channel and the application necessities into account. The main calculation manages delay-uncaring applications, and tries to misuse interfaces that assurance a low bundle mistake rate, to expand the likelihood that a parcel is accurately decoded at the recipient and in this manner limit the quantity of required packet retransmissions. The second calculation is intended for delay-delicate applications. The goal is to limit the energy utilization, while measurably constraining the end-to-end packet delay and packet blunder rate by assessing at each jump an opportunity to achieve the sink and by utilizing factual properties of underwater connections. So as to meet these application-subordinate necessities, every hub mutually chooses its best next bounce, the transmitted power, and the forward blunder redress rate for every packet. Uniquely in contrast to the past postponement uncaring steering arrangement, next hops are chosen by likewise considering most extreme per-packet permitted delay, while unacknowledged packets are not retransmitted to confine the deferral. The accentuation on vitality utilization is defended by the requirement for expanded lifetime organizations of underwater sensor systems.

While survivability is another key part of sensor organizes, this has been managed in [19], where a two-stage flexible steering calculation for long haul applications in UW-ASNs is proposed. The rest of this paper is sorted out as takes after. It examine the reasonableness of the current specially appointed and sensor directing answers for the underwater condition, and propel the utilization of land steering in this condition. It considers correspondence engineering for 3D underwater acoustic sensor organizes, and presents the system and spread models that are utilized as a part of the directing issue definitions. And after that it talk about the underwater channel usage productivity, contrast it and the earthbound radio channel, break down the packet prepare idea to enhance the

channel effectiveness, and cast the ideal packet issue for underwater interchanges when a specific FEC conspire is embraced, given the application prerequisites.

III. BACKGROUND STUDY

Many multi-path routing protocols have been proposed in the literary of wireless sensor networks. Most multi-path mechanisms are believed to improve the reliability of networks; some of them also are related to energy saving and latency. The problem of delay difference amongst multiple paths is presented in. The problem that multiple paths interfere with each other is proposed in. Among the possible variants, there are two ways of effecting disjoint multi-path routing (MPR) in multi-hop networks: (1) each packet is sent along different disjoint routes; Multiple copies of a data packet are transmitted simultaneously along multiple disjoint routes from a source to a destination. Meanwhile, there are two multi-path structures: single destination node and Multi-destination node. Then, we briefly review some related works based on the routing structure and transmission scheme for our further discussion.

The proposal proposes a virtual sink architecture, which allows sensor node to transmit data to one or more sinks to increase reliability and is considered retransmitting a packet simultaneously instead of sequentially. The protocol takes the noise attenuation into account and proposes a new asymmetric multi-path division communications (AMDC) mechanism to improve reliability and energy efficiency in wireless sensor networks. The communication space is divided into multiple layers to initialize the tree based multi-path. The layers with low noise attenuation have a long transmission distance. He network proposed in is a harbor monitoring network, with the task to detect outbound surface boats. In order to cope with noise originating from the boat propellers, the network proposes a multi-path routing with multi sink (buoy and ships) against excessive packet losses in the presence of strong jamming. The protocol uses an angle based loading architecture, in which multi sinks are anchored on the water's surface to collect data packets.

This architecture is not only helpful to increase the data delivery ratios, but also able to increase the network lifetime by reducing the energy consumption of the nodes around the sinks. The following protocols presented all use single sink. The protocols are proved to improve the reliability of networks. The protocol suggest a latest multi-path power control transmission (MPT) scheme, which can promise certain end to end packet fault rate while achieve a high quality balance among the overall energy efficiency and the end to end packet delay. They offer joins network coding and multi-path routing to develop consistency. The protocol proposes an error recovery scheme based on Reed Solomon (RS) codes and multi path routing. The protocol presents network coding based consistent disjoint and braided multi-path routing (NC-RMR) for sensor networks.

IV. PROPOSED METHODOLOGY

Proposed System

We model a typical, non-mobile underwater acoustic sensor network designed to sense information and forward it to a remote user through a sink node. All nodes are moored in the

sea. Each underwater node has a single, half-duplex transducer. DPSK modulation is used in physical layer. In MAC layer, TDMA scheme is employed. The UERP protocol is based on the distance of the node from the sink. This algorithm tries to deliver the packet to the sink through minimum number of nodes. If we deliver the packet through nodes which are at decreasing distance from the sink, it is likely that the message traverses through lesser number of nodes. It is possible that all the receiving nodes of packet can retransmit the data. Upon receiving a packet, the node examines whether the distance of the node from the sink is less than the distance of the sender from the sink. If it is less, the packet is forwarded to the next node. It is assumed that all the nodes are having the distance information to the sink. This can be achieved by periodically sending a Distance find signal from the sink. This signal will be analog acoustic signal of known amplitude. Each node, on receiving the signal, will calculate the Received Signal Strength (RSSI). Based on the RSSI, the distance field of the node will be updated. In case a node does not receive the Distancefind signal, the distance field will remain at maximum value.

It is very possible of node that is forwarded distance between source and destination of resulting such as "empty" (void) zone between the sender and the receiver in which sender neighbors exist. Packet recovery algorithm performs a route from the packet in void zone, still the routing can be continue in Efficient greedy method.

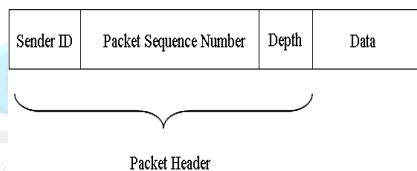


Figure 2: Packet Formats Protocol Structure

The packet format is represented in figure 2. The packet header consists of three fields: Sender ID, Packet Sequence Number, and Depth. "Sender ID" is the identifier of the source node. "Packet Sequence Number" is a unique sequence number assigned by the source node to the packet. Together with Sender ID, Packet Sequence Number is used to differentiate packets in later data forwarding. "Depth" is the depth information of the recent forwarder, which is updated hop-by-hop when the packet is forwarded. In DBR, each node preserve a priority queue Q1 and a packet history buffer Q2. An item in Q2 is a unique packet ID, which is composed of Sender ID and Packet Sequence Number. When a system effectively sends packet, it inserts the unique ID of the packet into Q2. When Q2 is full, the new item will replace the Least Recently Accessed item. In other words, Q2 maintains a recent history of the packets the node has sent. An item in Q1 includes two components: a packet and the scheduled sending time for the packet. The priority of an item in Q1 is represented by the scheduled sending time. More specifically, an item with earlier sending time has a higher priority. When a node receives a packet, instead of sending the packet immediately, it first holds the packet for a certain amount of time, called holding time. The scheduled sending time of a packet is computed based on the time when the packet is received and the holding time for the packet. At a node, an

incoming packet is inserted into Q1 if it has not been sent by the node before (i.e., its unique ID is not in Q2) and it was sent from a lower node (i.e., a node with a larger depth, $dp > dc$). If the packet is currently in Q1 it received during on packing holding time, the packet is removed from Q1 and the new copy of node is very smaller than ($dp \leq dc$), the scheduled sending time of updated copy is lower node it is calculated by ($dp > dc$). When the node send packet to the scheduled one, the packet is before removed from Q1 and its unique Id inserted into Q2. If a packet currently in Q1 is received again during the holding time, the packet will be removed from Q1 if the new copy is from a node with a smaller or similar depth ($dp \leq dc$), or its scheduled sending time will be updated if the new copy is from a lower node ($dp > dc$). The node sends the packet which is already scheduled, in that the packet is remove from Q1 with its unique id inserted to Q2.

V. CONCLUSION

Multi-path routing using protocol is very effective technique to send packets through underwater channel. The proposed research gives a UERP protocol based routing scheme, it provides two basic methodologies such as greedy forward routing and packet recovery routing, the greedy routing helps the packet from hop by hop routing. The protocol routing structure is very safe and schedule the packets through protocol and overcome of interference problem with the end-end delay.

The main disadvantage of existing research is they choose protocol but it is not based on multipath routing, the delay difference among the multiple paths are discovered from their packet disordering, in same way the receiver and reduce the throughput of routing by proposed UERP protocol, it also occurs many different delays but it choose recovery to equal by buffer.

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